BEST AVAILABLE COP **Application or Docket Number** PATENT APPLICATION FEE DETERMINATION RECORD 716378 Effective October 1, 2000 **CLAIMS AS FILED - PART I OTHER THAN** SMALL ENTITY TYPE [**SMALL ENTITY** (Column 1) (Column 2) OR TOTAL CLAIMS FEE RATE FEE RATE BASIC FEE BASIC FEE 355.00 710.00 NUMBER FILED NUMBER EXTRA FOR OR TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 = X80= X40= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING **PRESENT** TIONAL. RATE TIONAL RATE ENDMENT AFTER **PREVIOUSLY EXTRA** FEE PAID FOR FEE AMENDMENT Total Minus JB X\$ 9= X\$18=OR Minus Э Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER \mathbf{m} REMAINING **PRESENT** TIONAL TIONAL RATE RATE PREVIOUSLY **AFTER EXTRA** ENDMENT PAID FOR FEE FEE AMENDMENT Total Minus ચ X\$18= X\$ 9= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL 304. OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL **TIONAL** RATE RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total . Minus X\$ 9= X\$18= OR Independent Minus *** X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

+270=

ADDIT. FEE

TOTAL

+135=

ADDIT. FEE

TOTAL